





Course Specifications

Course Title:	Multimedia Information Systems	
Course Code:	434CIS-3	
Program:	Information Systems	
Department:	Information Systems	
College:	College of Computer Science and Information Systems	
Institution:	Najran University	





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A. Course Identification

1. Credit hours: 3 (2,2,1)		
2. Course type		
a. University College Department $$ Others		
b. Required $$ Elective		
3. Level/year at which this course is offered: Level 7/ Year 4		
4. Pre-requisites for this course (if any):		
5. Co-requisites for this course (if any):		

6. Mode of Instruction (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	75	100%
2	Blended		
3	E-learning		
4	Correspondence		
5	Other		

7. Actual Learning Hours (based on academic semester)

No	Activity	Learning Hours
Contac	et Hours	
1	Lecture	30
2	Laboratory/Studio	30
3	Tutorial	15
4	Others (specify)	
	Total	75
Other Learning Hours*		
1	Study	30
2	Assignments	5
3	Library	6
4	Projects/Research Essays/Theses	
5	Others (Presentations)	4
	Total	45

* The length of time that a learner takes to complete learning activities that lead to achievement of course learning outcomes, such as study time, homework assignments, projects, preparing presentations, library times

B. Course Objectives and Learning Outcomes

1. Course Description

This course introduces multimedia concept, multimedia information system, multimedia components such as graphics, image, text, video, sound and animation. Calculation of storage size of image ,audio and video with different colour black cowhite colour map or gray scale



and true color, and interested in digital media, read on to discover career and education opportunities available in this growing specialty, Compression, Optical Memory Media, Programming, Resources and Quality of Service, Media Server, Documents, Semantics (Ontology and Metadata), Synchronization, Design, Application, Learning, and User Interfaces.

2. Course Main Objective

To introduce the concepts of Multimedia Information System and how it is affecting Labor marking , business enterprises , governments, consumers, and people in general.

3. Course Learning Outcomes

	CLOs	Aligned PLOs
1	Knowledge:	
1.1	Define Multimedia Information System, devices ,applications ,authoring ,	<mark>K1</mark>
	Data compression ,Quality of Service , and multimedia network.	
2	Skills :	
2.1	Calculate storage size of image ,audio and video	<mark>81,84</mark>
2.3	Solve simple compression using Huffman Coding Algorithm	<mark>S2, S4</mark>
2.4	Create Macromedia Flash, animations and learning interactions	<mark>K1 , S2 , S4</mark>
3	Competence:	
3.1	Develop leadership and teamwork skills in the implementation of the concept of multimedia in small project.	C1,C2
3.2	Appraise the self-learning and judgement skills regarding professional behavior and immoral practices.	C3

C. Course Content

No	List of Topics	Contact Hours
1	Introduction to Multimedia Technology	4 Hrs
2	Multimedia system, Multimedia Components	4 Hrs
3	Multimedia Data Basics	4 Hrs
4	Graphic and image Data Representation	6 Hrs
5	Type extensions of (Image, Video, Audio)	
6	5 Data Compression Method and Classification 8 H	
7	Compression presentation and Method (image ,Audio ,Video)	8 Hrs
8	Apply run_lingth coding and huffman coding	8 Hrs
9	ATM Network and QoS	6 Hrs
10	Multimedia Authoring Concepts and Tools	6 Hrs
11	Access Networks and Techniques (UMTS)	6 Hrs
12	Software throw server / Client	5 Hrs
13	3 Concept of (GIS/GPS) 4	
	Total	75



D. Teaching and Assessment

1. Alignment of Course Learning Outcomes with Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Teaching Strategies	Assessment Methods
1.0	Knowledge		
1.1	Define Multimedia Information System, devices ,applications ,authoring , Data compression ,Quality of Service , and multimedia network.	Class lectures (Showing and delivering PPT presentation in the class), and lecture notes.	Quiz ,midterm exam ,Final exam
2.0	Skills		
2.1	Calculate storage size of image ,audio and video - Lab - Students calculate storage problems in small groups and giving correction on their solution during class Lab - Students calculate storage problems in small groups and final exam, Assignment ,Tutor		Quiz ,midterm exam, final exam, Assignment ,Tutorial
2.3	Solve simple compression using Huffman Coding Algorithm	Class lectures (Showing and delivering PPT presentation in the class), and lecture notes, are designed to achieve the course objectives.	Quiz ,midterm exam, final exam, Assignment ,Tutorial
2.4	Create Macromedia Flash, animations and learning interactions	 Class lectures(Showing and delivering PPT presentation in the class). Labs Showing software installation during lab Group discussion 	Lab Assignment , final lab exam, project
3.0	Competence		
3.1	Develop leadership and teamwork skills in the implementation of the concept of multimedia in small project.	 Motivating students to be active during class by asking questions regularly. Students present their work after group discussion session. 	AssignmentPresentation
3.2	Appraise the self-learning and judgement skills regarding professional behavior and immoral practices.	 Motivating students to work in the home, to search from the internet, to read related reference books by giving them 	AssignmentHomeworkPresentation

Code	Course Learning Outcomes	Teaching Strategies	Assessment Methods
		assignments related to multimedia information systems - Let students present their work after group discussion session.	

2. Assessment Tasks for Students

#	Assessment task*	Week Due	Percentage of Total Assessment Score
1	Lab activities	1-to-13	10
2	Assignment 1	4	1
3	Quiz 1	5	4
4	First Midterm Exam	7	15
5	Assignment 2	8	1
6	Second Midterm Exam	9	15
7	Tutorial	11	2
8	Final Lab	15	12
9	Final Test	16	40

*Assessment task (i.e., written test, oral test, oral presentation, group project, essay, etc.)

E. Student Academic Counseling and Support

Arrangements for availability of faculty and teaching staff for individual student consultations and academic advice :

- weekly office hours =10
- weekly academic advising hours = 4

F. Learning Resources and Facilities

1.Learning Resources

Required Textbooks	R. Steinmetz; K. Nahrstedt: Fundamentals of Multimedia, Vol. 1: Media Coding and Content Processing. Prentice Hall: Latest edition.	
Essential References Materials	 Fundamentals of Multimedia, Fundamentals of Multimedia, Authors: Li, Ze-Nian, ISBN 978-3-319-05290-8, 2014 N. Chapman; J. Chapman: Digital Multimedia. (2nd ed.), Wiley 2004, ISBN: 0-470-85890-7. K. R. Rao; Z. S. Bojkovic; D. A: Milovanovic: Multimedia Communication Systems: Techniques, Standards, and letworks. Prentice Hall 2002, ISBN: 0-13-031398-X Pete 	
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	Bettinger, Michael G Wing, latest edition, Geographic
	Information System 2003
Electronic Materials	A Multimedia Communication System
Electrome water lais	<u>https://doi.org/10.1010/2010/00000000000000000000000000</u>
Other Learning Materials	

2. Facilities Required

Item	Resources
Accommodation (Classrooms, laboratories, demonstration rooms/labs, etc.)	Room Laboratory
Technology Resources (AV, data show, Smart Board, software, etc.)	Data show multimedia system , PCs Headset and Microphone system.
Other Resources (Specify, e.g. if specific laboratory equipment is required, list requirements or attach a list)	

G. Course Quality Evaluation

Evaluation Areas/Issues	Evaluators	Evaluation Methods
Effectiveness of teaching and assessment	Students	Indirect
Extent of achievement of course learning outcomes,	Students	Indirect
Extent of achievement of course learning outcomes,	Instructor	Direct
The quality of learning resources	Program Leaders	Direct

Evaluation areas (e.g., Effectiveness of teaching and assessment, Extent of achievement of course learning outcomes, Quality of learning resources, etc.)

Evaluators (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

H. Specification Approval Data

Council / Committee	Department Council		
Reference No.	Session No. 10 (441-38-43300)		
Date	17/02/2020		
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